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Planning and Coding of Problems for an Electronic Computing Instrument.

[This is a continuation of the reports reviewed in MR0022443.] In this part the authors show how to code a few typical problems in the evaluation of definite integrals, polynomial interpolation, meshing of two ordered sequences, and sorting a given set. In the last two cases they find that their proposed electronic computing instrument will be around 10 to 100 times faster than the classical IBM electromechanical sorters.

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